

# Continuous Authentication using Multimodal Behavioural Biometrics

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# [ Continuous Authentication ]

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- What is that ?
- Why we need this ?

# [ How we can implement this? ]

- Password based
  - Periodic
  - Annoying
- Biological Biometrics
  - Special Hardware is required
  - Computation Complexity is very high
- Behavioural Biometrics

# Why Behavioural Biometrics???

- No special Hardware is required
- Unobtrusive
- Less computational power is required

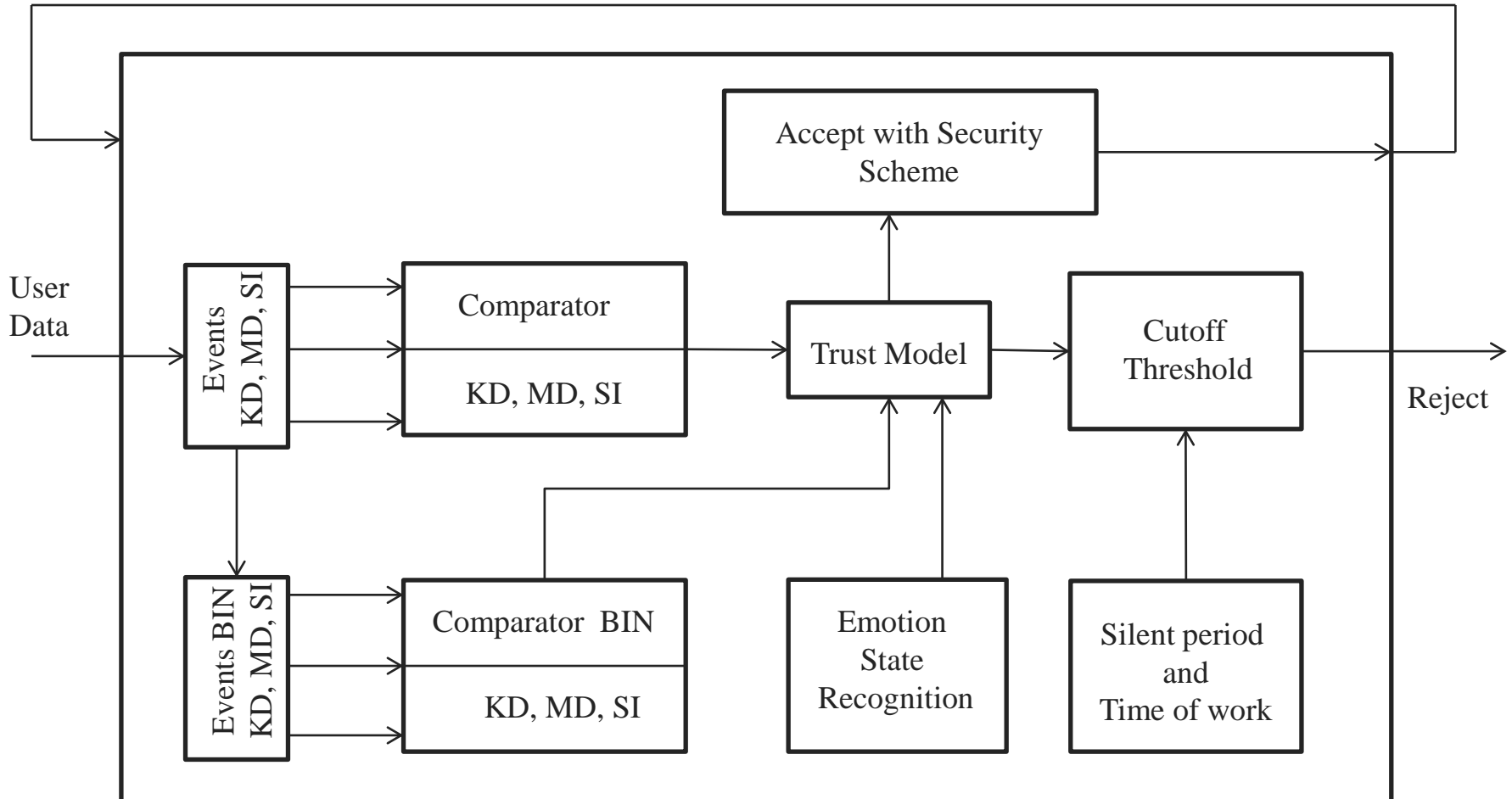
# Behavioural Biometrics

- Keystroke Dynamics
- Mouse Dynamics
- Software Interaction

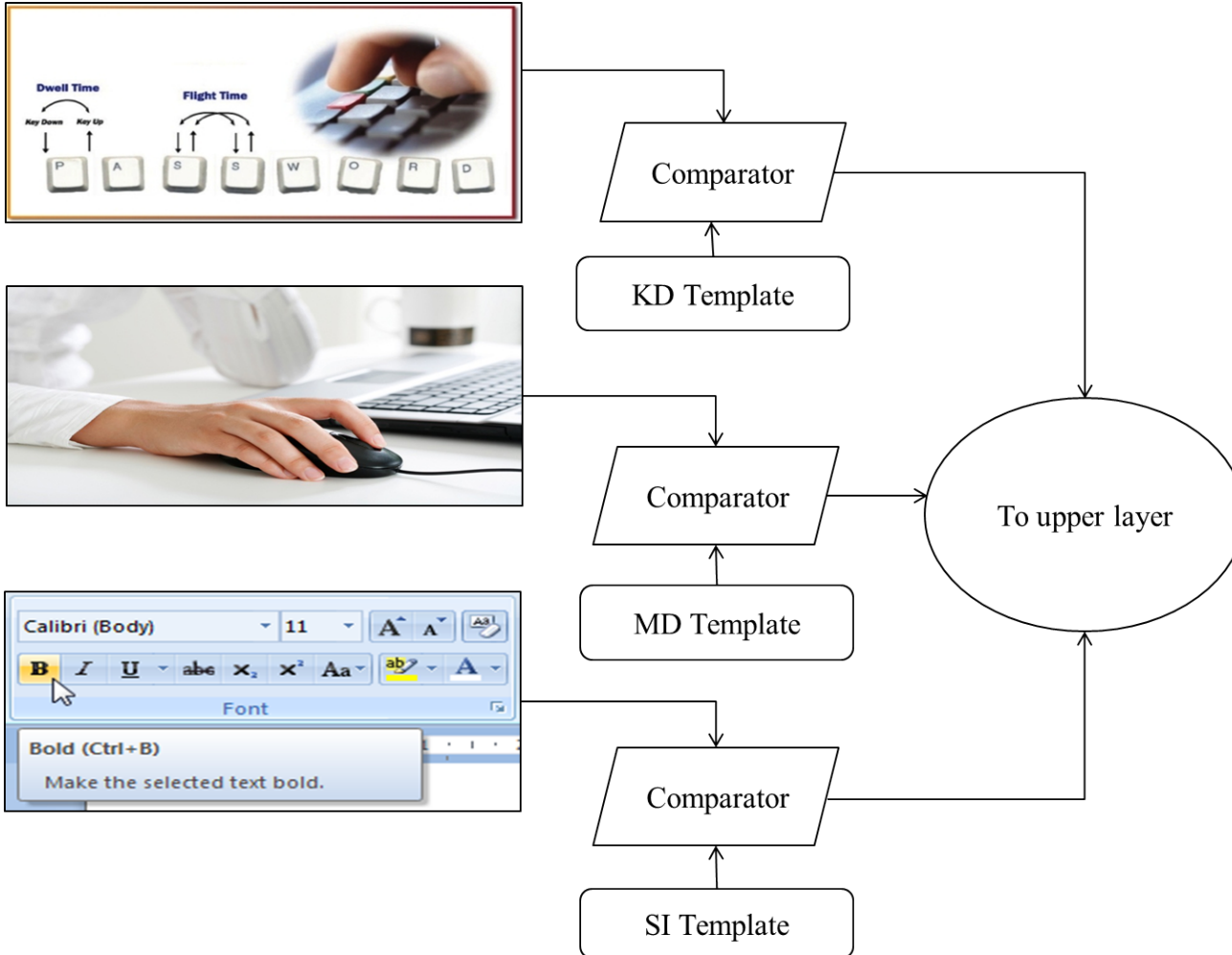
# [ Why these three???

- Increase the performance
- Create a reference for each input device

# Architecture of the System



# Multimodal





# [ User Template ]

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- Multiple template for the same user
  - Emotion State
  - Time of work

# [ Trust Model ]

- Start with 100 (%) trust
- Increase or Decrease according to the distance value (d).
- System lockout below threshold (if  $C < Tr$ )

$$C := \begin{cases} 100 & \text{Start Value} \\ \text{Max}(C - 1, 0) & d \leq T \\ \text{Min}(C + 1, 100) & d > T \end{cases}$$

# Result on continuous keystroke dynamics dataset

- Applied on continuous keystroke dynamics dataset [1]
- Imposter user was detected on an average after 181 keystroke events with person based Threshold.

1. Bours, P.; , "Continuous keystroke dynamics: A different perspective towards biometric evaluation," Information Security Technical Report, Vol. 17, Issues 1–2, pp. 36-43, February 2012.

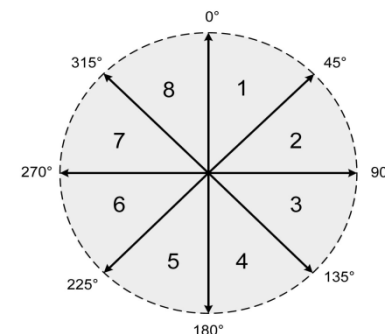
# Modified Trust Model

- Start with 100 (%) trust
- Increase or Decrease the trust by classifier score (P).
- System lockout below threshold (if  $C < Tr$ )

$$C := \begin{cases} \text{Min}(C + P, 100) & P \geq 0.5 \\ \text{Max}(\{C - (1 - P)\}, 0) & 0.3 \leq P < 0.5 \\ \text{Max}(C - 1, 0) & P < 0.3 \end{cases}$$

# Continuous Mouse dynamics dataset

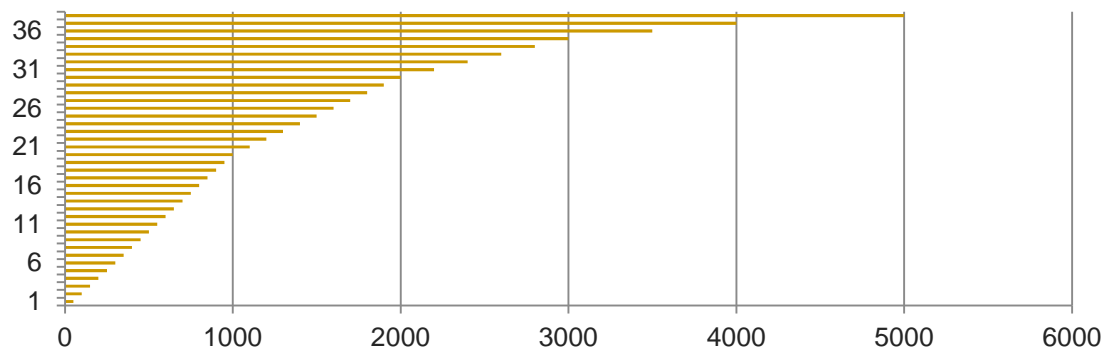
- Applied on continuous Mouse dynamics dataset [2]
- Data Description:
  - Type of Action (1: Mouse Move 2: Silence 3: Point Click 4: Drag drop)
  - Travelled Distance in pixels.
  - Elapsed Time (in seconds)
  - Direction of Movement (1 to 8) (actions performed within 45-degree intervals clockwise).



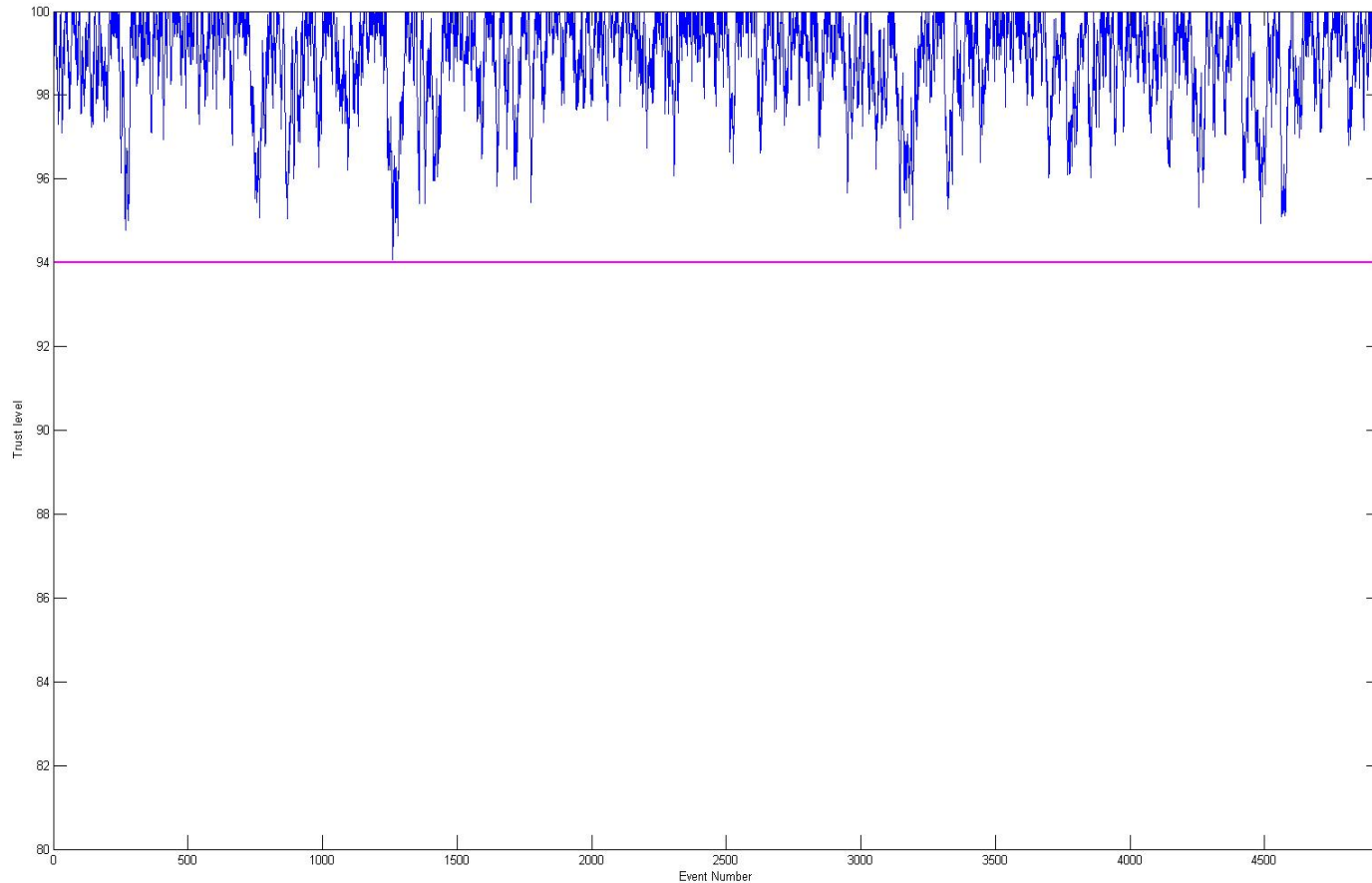
2. Ahmed A.A.E, and I. Traore "A New Biometrics Technology based on Mouse Dynamics", IEEE Transactions on Dependable and Secure Computing, Vol. 4 No. 3, July-September 2007, pp. 165-179.

# [ Feature Extraction ]

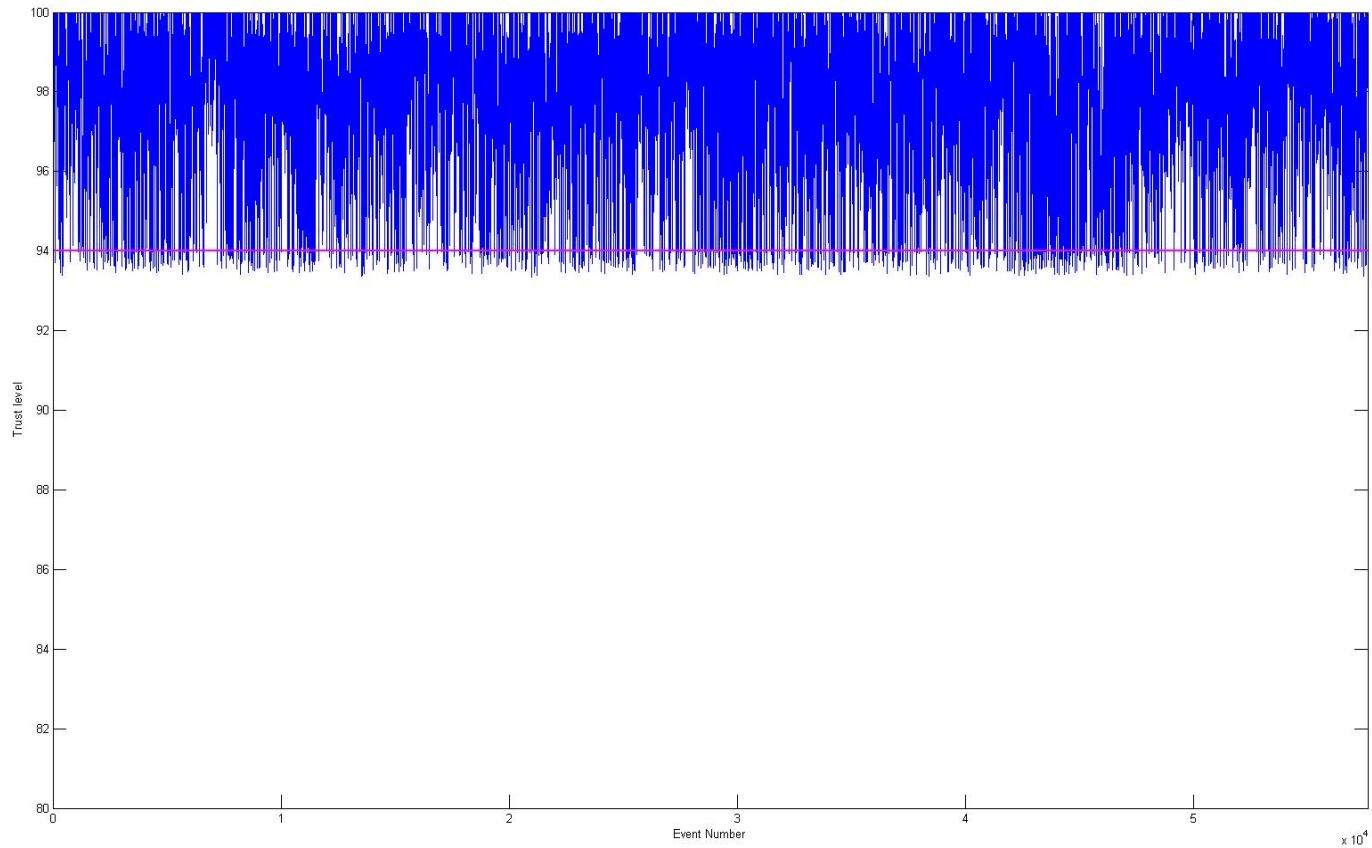
- Type of Action (1: Mouse Move 3: Point Click 4: Drag drop).
- Direction of Movement (1 to 8) (actions performed within 45-degree intervals clockwise).
- Speed of the mouse movement (Travelled Distance in pixels / Elapsed Time).
- Inverse Acceleration of the mouse movement. (Elapsed Time/ Speed)
- Travelled distance in Bins. Total 38 distance bins.



# [ Trust level for Genuine user ]



# [ Trust level for Imposter user ]





# [ Result ]

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- Used 41 genuine user and 48 imposter user
- We have used person based threshold
- Genuine user was never detected
- Imposter user was detected on an average after 96 events

# [ Data Collection ]

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- Keystroke Data
- Mouse Data
- Software interaction Data

# [ Data Collection Software ]

- BeLT Demo

[ Thank You ]



Any questions?